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Legends of Eternal: Environments and New Screenshots Revealed

The First Details About The Upcoming Title's Lush and Intricate Environments Are Revealed

Burlingame, CA. – August 12, 2020 – Natsume Inc., a worldwide developer and publisher of family-oriented video games, and Indie Game Studio, Lucid Dreams, today announced details about the regions in their upcoming title, *Legends of Eternal*, launching on PlayStation 4, Xbox One, Nintendo Switch, and PC this fall.



Players join Wilfred as he traverses Arkanys in search of his missing parents.

The Arktree Lakeshore can be found near a big lake where lots of fish and peaceful creatures live. Many families of fishermen live in this area. Not too far from the Arktree Lakeshore, in a calm and pretty grove, lives the Van Dervill family. It's the perfect spot for whole family, as Flora Ban Dervill is an adept herbalist and alchemist, so she has close access to tons of flowers and herbs in the area. This location is also perfect for Falken Van Dervill, as he is not too far from the lake where he can fish. He then sells his catches in Lope Village. However, to reach the village, he needs to travel through the Wurgen Valley that is located at the feet of the huge Mehdhun Tree, home of the peaceful Jarcken Tribe. Wheat and other crops are cultivated in the valley, but the high grasses make it the perfect spot for the Wurgen, a wolf-like creature, to hide and attack its prey.

Arkanys is a massive, ecologically diverse stretch of land, renowned both for its beauty and wealth of natural resources, divided into six major regions. Ashantra, Arkanys' capital, is an opulent city-state that contains most of the continent's reputable libraries and academies. Otlesko is famous for its beautiful mountains and mines replete with rare ores. Its neighbor Ambess is a large metropolis built within a massive orchard-forest. Urphé to the far north is a frigid land filled with nomadic tribes faithful to the gods, whereas the southernmost state of Yatipha is an isolated jungle shrouded in mystical phenomena. Lastly, the coasts of Enrich Malar Tock, the trade capital of the world, sail these countless riches to the corners of the continent.



Visit Lope Village and uncover the real reason the mines were forced to close.

Lope Village is a quaint little burg that sits at the edge of both the Yunai River and Mount Thornüst, Lope Village has, in recent years, become a key point of commerce between the Orchards of Ambess and the Duchy of Otlesko. Situated right between the borders of these two high-export locations, the village has carved itself a niche as a trading post between the two towns' regions. It's also famous for its beautiful forests, freshwater fish, exemplary potions, and

talented smithy. The village used to have a thriving mining community operating in Thornüst's underbelly, but a mysterious incident years ago forced the operation to close.

"Since the beginning, we wanted our story to start with Wilfred fishing in the lake. He doesn't exactly like fishing, but he has to do it for his father, as he is still too young to travel to Lope Village and get a job there as a squire for the city guards, a blacksmith's apprentice, or a busser at the Baumann Inn. It's a calm and peaceful job, exactly how the Van Dervill family has always been. We wanted to have a good progression for the game's environments by starting in light, heartwarming, and calm zones to gradually progress through darker areas, matching the game's theme and story. The events in the game happen in the north of Ambess province. The whole Arkanys world has been in development for over 20 years, taking its root in a D&D campaign and evolving to become something complex and polished."

About *Legends of Eternal*

In *Legends of Eternal*, it is up to you to uncover the truth about your parents' disappearance. Explore beautiful hand-crafted environments, solve challenging puzzles, and battle frightening creatures. Using the crafting power of ether, new powers and weapons will be unlocked to you, allowing you to explore more and more of the world of Arkanys!

Legends of Eternal features:

- Enjoy mechanics that unlock with weapons and items that you find.
- Solve puzzles and unleash your fighting tactics against boss battles in multiple dungeons.
- Gather ethers and use items during the course of your journey to help you progress through the game.
- Admire beautiful 2D hand-drawn art covering multiple environments, scaling up to a resolution of 4K on supported platforms.
- Experience a compelling and linear storyline with great characters.
- Listen to the wonderfully crafted score; produced and recorded by veteran musician William Gough.
- Try the Hardcore Mode for an intense experience or enable the Relaxed Mode to help you or your little one complete the game.

Players can follow the latest news for all of the beloved Natsume franchises at www.natsume.com and get a scoop on all of the latest Natsume updates, contests, screen shots and more at:



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About *Lucid Dreams Studio*

Lucid Dreams Studio is an indie game studio aiming at creating high quality 2D games for PC and consoles. The studio was founded by Maxime Gregoire and Francis Lapierre, both industry veterans, in January 2017; creating a video game studio was a dream that they shared for more than 10 years. Now that the completion of their first game, Legends of Eternal, is almost done, they have grown to a team of five people, trying to find great ways to entertain players of all skills in 2D universes. Learn more and connect with the team at www.luciddreamsstudio.com

About Natsume Inc.

Natsume Inc. is a worldwide developer and publisher that specialize in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc. visit www.natsume.com

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