



GABRIELLE'S GHOSTLY GROOVE 3D TO DANCE UP A STORM ON NINTENDO 3DS™ THIS SUMMER

Burlingame, CA.--, March 9, 2011 – Natsume Inc., a worldwide developer and publisher of family-oriented video games, announced today that *Gabrielle's Ghostly Groove* has transformed from a DS title into a spectacular Nintendo 3DS title. *Gabrielle's Ghostly Groove 3D* will be available this summer.

"As soon as we saw what the 3DS could do, we knew it was the best platform for this game," said Hiro Maekawa, President and CEO of Natsume. "The way the dancers and effects pop right off the screen is simply amazing. You have to see it to believe it!"

Gabrielle's having a bad day. She sneezed her soul right out of her body! She'll have to travel to Monster Town, the home of all things that go bump in the night, to get help. Only by busting out the ghostliest dance moves and thrilling and chilling people will she be able to scare up the power she needs to get herself back into her body! It's a spooktacular rhythm adventure!

For more information on *Gabrielle's Ghostly Groove 3D*, please visit www.natsume.com. You can also follow all of the latest Natsume news at www.natsume.com/facebook and www.twitter.com/natsume_inc.

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About Natsume

Natsume Inc. is a worldwide developer and publisher that specializes in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc., visit www.natsume.com

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