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## ***ConnectTank Reveals First Screenshots***

*Natsume and YummyYummyTummy Share More Details About the Upcoming 2D Action-Adventure Game for Consoles!*

**Burlingame, CA. – February 10, 2021** – Natsume Inc., a worldwide developer and publisher of family-oriented video games, and YummyYummyTummy, the most recent developer to join the Natsume Indie Program, shared the first screenshots of the upcoming title, *ConnectTank* along with more details about the colorful multi-player tank battle/puzzle game that is coming to Nintendo Switch, PlayStation 4, Xbox One and Steam this Fall.

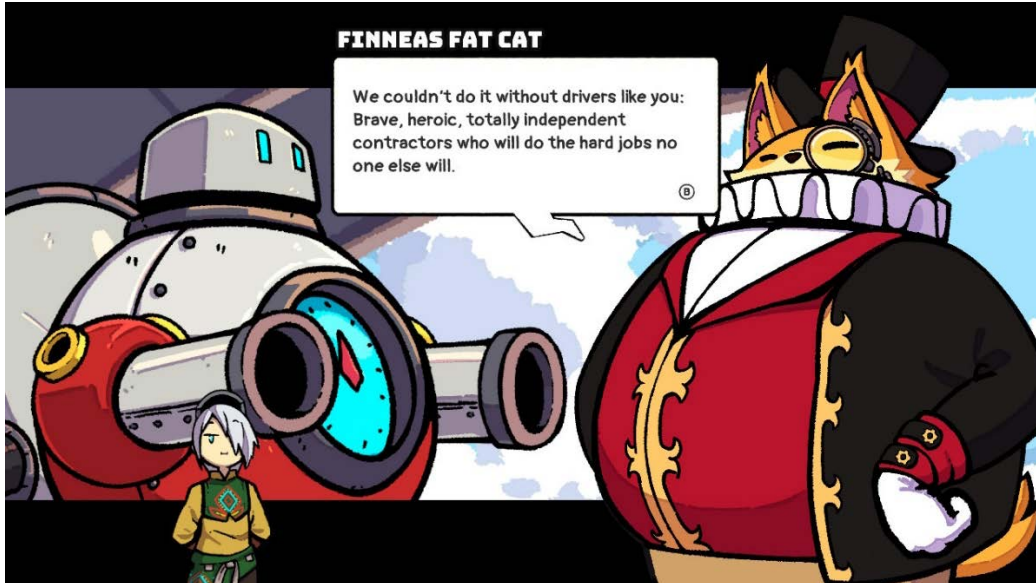
ConnectTank is a 2D action-adventure game developed by YummyYummyTummy, Inc for 1-4 players that combines exciting tank battles with puzzle solving. In ConnectTank, players deliver packages for one of three Barons seeking to become the top Tycoon of New Pangea! Through innovative tank battle mechanics utilizing both skill and teamwork, players fight rival tanks to improve their existing tank or, once enough parts are collected, use new ones! Each mammoth sized tank comes with its own unique skills, strengths, and weaknesses, so choose wisely! With hundreds of missions, ever-changing powerups, and dozens of tanks to battle the possibilities are endless!



The first screenshot is the overworld map that appears for every mission. Here you can see the different routes you can take, the tanks you could battle, and the different power ups you could acquire up along the way.



The second screenshot shows a tank battle. Players can craft ammo to fire at the opposing tank by following blueprints in the middle of the screen.



The third screenshot is the opening of a mission, and Finneas Fat Cat (one of the "Barons" in the game) is displaying his "admiration" for you before sending you out to deliver building materials for his tank factory.

More details about *ConnectTank* for Switch and PlayStation 4 will be revealed in the coming months! Learn more about YummyYummyTummy at <https://www.yummyyummytummy.com/>

The Natsume Indie Program partners Natsume with independent developers around the world that are creating authentic experiences that are *Serious Fun* for gamers of all ages. The first title under the program, *Cosmic Defenders*, developed by one-man team Fiery Squirrel, released on Nintendo Switch last year. Recently, the program partnered with Lucid Dreams Studio, a Montreal-based studio, in releasing their first title, *Legends of Eternal*.

Learn more about the Natsume Indie Program here: <https://community.natsume.com/?p=228>

Players can follow the latest news for all of the beloved Natsume franchises at [www.natsume.com](http://www.natsume.com) and get a scoop on all of the latest Natsume updates, contests, screen shots and more at:



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**About YummyYummyTummy, Inc.**

YummyYummyTummy cooks up creative games with a fusion of developers from the East and the West. We are dedicated to surprising players with unique worlds, exciting gameplay, and memorable experiences for everyone to enjoy. For more information about YummyYummyTummy, please visit [www.yummyyummytummy.com](http://www.yummyyummytummy.com)

**About Natsume Inc.**

Natsume Inc. is a worldwide developer and publisher that specialize in unique and family-oriented interactive entertainment software for a variety of platforms. Most known for publishing Reel Fishing and Harvest Moon, Natsume is dedicated to producing quality video games. For more information about Natsume Inc. visit [www.natsume.com](http://www.natsume.com)

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